



RULES AND REGULATIONS

PRAYAG'25

CODE CONQUEST

General Rules:

- The event will be conducted in two rounds.
- Participants can use Python, Java, or C++ for coding problems.
- Each participant must carry their own college ID card and register before the event begins.
- Maximum of 2 members per team.
- Participants are not allowed to use the internet, mobile phones, or any external resources during the contest.
- Any form of plagiarism, malpractice, or discussion with others during the event will lead to immediate disqualification.
- The decision of the event coordinators/judges will be final and binding.

Round 1: Kahoot (Preliminary Round)

- Conducted on Kahoot.
- Includes:
 - Output Guessing questions (predicting program outputs).
 - Basic Coding Concepts (MCQs on programming logic, debugging, syntax, and fundamentals).
- Each participant must join the Kahoot session with their registered name.
- Time limit per question will be strictly enforced by Kahoot.
- Top scorers from this round will qualify for Round 2.

Round 2: Debugging & Coding Round

- Section 1: Debugging
 - Participants will be given a code snippet with errors.
 - Debugging must be done in Python, Java, or C++.
 - They must debug the errors within the given time.
 - Judgement will be manual.
- Section 2: Coding
 - Qualified participants will be given 2 coding questions.
 - Coding must be done in Python, Java, or C++.
 - Evaluation will be based on:
 - Correctness (error-free & correct output).
 - Logic & Efficiency.
 - Readability (variables, indentation, comments).
 - Edge Case Handling.
 - Manual checking will be done.

Scoring & Winner Selection

- The final winner(s) will be decided based on combined performance in both rounds.
 - Round 1 will act as a screening round.
 - Round 2 performance will carry the major weightage in final evaluation.
- In case of a tie, the participant with better Round 1 performance will be given preference.
- Judges' decision will be final.

Coordinator:

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